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## Log Odds Matrix

- PAM matrix

$$
S(i, j)=10 \log _{10}\{M(i, j) / f(i)\}
$$

$M(i, j)$ : Mutation probability from $\mathrm{AA}_{j}$ to $\mathrm{AA}_{i}$
$f(i)$ : Frequency of $A A_{i}$ (number of $A_{A_{i}} /$ total number of residues) Probability to find $\mathrm{AA}_{\boldsymbol{i}}$ by chance

- BLOSUM matrix
$S(i, j)=2 \log _{2}\left(q_{i j} / e_{i j}\right)$
$q_{i j}$ : Observed frequency of $\mathrm{AA}_{i}, \mathrm{AA}_{j}$ pairs
$e_{i j}$ : Expected frequencies of $A A_{i}, \mathrm{AA}_{j}$ pairs
- General form
$S(i, j)=1 / \lambda \log _{2}\left(\mathrm{q}_{i j} / p_{i} p_{j}\right)$ [in bit unit]
$S(i, j)=1 / \lambda \log _{\mathrm{e}}\left(q_{i j} / p_{i} p_{j}\right)$ [in nat unit]

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\section*{Log Odds Matrix <br> |  | $\mathbf{A A}_{1}$ | $\mathrm{AA}_{2}$ |  |
| :--- | :--- | :--- | :--- |
| $\mathrm{AA}_{1}$ | $\mathrm{~S}_{11}$ | $\mathrm{~S}_{21}$ |  |
| $\mathrm{AA}_{2}$ | $\mathrm{~S}_{12}$ | $\mathrm{~S}_{22}$ |  |
|  |  |  |  |}

Log odds (Lod) score: general also called log odds ratio or log likelihood ratio
$S(i, j)=1 / \lambda \log _{2}\left(\mathrm{q}_{i j} / p_{i} p_{j}\right)$ [in bit unit]
$S(i, j)=1 / \lambda \log _{\mathrm{e}}\left(q_{i j} / p_{i} p_{j}\right)$ [in nat unit]

$$
\begin{aligned}
& \mathrm{S}(\mathrm{i}, \mathrm{j})=1 / \lambda \log \left\{\begin{array}{l}
\text { Observed freq. of amino acid pair } \mathrm{i}, \mathrm{j} \\
{[-<S(i, j)<+]}
\end{array}\right\}
\end{aligned}
$$

$\mathrm{H}_{1}$ : Homologous hypothesis (residues $i$ and $j$ are related)
$\mathrm{H}_{0}$ : Random hypothesis (residues $i$ and $j$ are unrelated)

## TODAY'S TOPICS

Assignment 2 Review
Amino Acid Substitution Matrix

- Information Theory

Statistical Significance of Alignment Scores
Assignment 5

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## Log Odds Matrix

|  | $\mathrm{AA}_{1}$ | $\mathrm{AA}_{2}$ |  |
| :--- | :--- | :--- | :--- |
| $\mathrm{AA}_{1}$ | $\mathrm{~S}_{11}$ | $\mathrm{~S}_{21}$ |  |
| $\mathrm{AA}_{2}$ | $\mathrm{~S}_{12}$ | $\mathrm{~S}_{22}$ |  |
|  |  |  |  |

$>$ Log odds (Lod) score: general also called log odds ratio or log likelihood ratio
$S(i, j)=1 / \lambda \log _{2}\left(\mathrm{q}_{i j} / p_{i} p_{j}\right)$ [in bit unit] $S(i, j)=1 / \lambda \log _{\mathrm{e}}\left(q_{i j} / p_{i} p_{j}\right)$ [in nat unit]

Likelihood ratio $(L R)=\frac{\text { Likelihood of } H_{1}}{\text { Likelihood of } H_{0}}$

$$
[0<\text { LR }<+ \text { inf }] \quad=\frac{\operatorname{Prob}\left(\text { an event } \mid \mathrm{H}_{1}\right)}{\operatorname{Prob}\left(\text { an event } \mid \mathrm{H}_{0}\right)}
$$

$H_{1}$ : Hypothesis to be tested, $H_{0}$ : Null hypothesis
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## Introduction to Information Theory

> Information:
a decrease in uncertainty (unpredictability, a degree of surprise)

## Device

$\longrightarrow A, A, A, A, A, A, A, A, \ldots$
$\operatorname{Prob}(A)=1$ Only one possible symbol

No surprise No information

## Log Odds Score and Target Frequencies

$S(i, j)=1 / \lambda \log _{\mathrm{e}}\left(q_{i j} / p_{i} p_{j}\right)$
[or $S(i, j)=1 / \lambda \log _{2}\left(q_{i j} / p_{i} p_{j}\right)$ for BLOSUM]

$$
\begin{gathered}
\lambda S\left(i_{i} j\right)=\log _{\mathrm{e}}\left(q_{i j} / p_{i} p_{j}\right) \\
e^{\lambda S(i, j)}=q_{i j} / p_{i} p_{j} \\
q_{i j}=p_{i} p_{j} e^{\lambda S(i, j)} \\
\text { Target frequency } \\
\Sigma_{i} \Sigma_{j} q_{i j}=\Sigma_{i} \Sigma_{j} p_{i} p_{j} e^{\lambda S(i, j)=1} \\
\lambda \text { can be estimated (matrix specific) }
\end{gathered}
$$

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## Introduction to Information Theory

Information:
a decrease in uncertainty (unpredictability, a degree of surprise)

- If you are asking questions to somebody...
$\rightarrow$ if you can guess every answer correctly
$\rightarrow$ there is no surprise
$\rightarrow$ you cannot gain any new information
$\rightarrow$ but if you have no idea what answer you get
$\rightarrow$ every answer is a surprise
$\rightarrow$ you gain a lot of information
Information Theory Primer by Tom Schneider (also on Canvas): http://users.fred.net/dds/lab/papers/primer/


## Introduction to Information Theory

Information:
a decrease in uncertainty (unpredictability, a degree of surprise)

Device $\amalg A, B!, A, B!, A, B, A, B, \ldots$

$\operatorname{Prob}(A)=0.5$
$\operatorname{Prob}(B)=0.5$
Two possible symbols
A little surprise A small amount of information


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## Introduction to Information Theory

$>$ Information is a decrease in uncertainty

- Surprising answers convey more information!
$\rightarrow$ If each symbol is equally likely,
$\rightarrow$ the amount of information increases with the number of different symbols.
$\rightarrow$ The amount of information, or surprise of an answer, is inversely proportional to its probability.
$I(p)=\log _{2}(1 / p)$ or $I(p)=-\log _{2} p$
I: information, $p$ : probability

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## Introduction to Information Theory

$>$ Information can be represented by a series of symbols each with a certain probability:

- Shannon Entropy: the average information per symbol $H=-\sum p_{i}\left(\log _{2} p_{i}\right)$
- If all $\boldsymbol{n}$ symbols are equally possible ( $\boldsymbol{p}_{\boldsymbol{i}}$ is the same)
$\rightarrow H=-\sum p\left(\log _{2} p\right)=-\left(n p \times \log _{2} p\right)$
$=-\log _{2} p$, since $n p=1$
$=-\log _{2}(1 / n)$, since $p=1 / n$
$=\log _{2}(n)$
$H(1)=\log _{2}(1)=0$ bit, $H(2)=\log _{2}(2)=1, H(4)=\log _{2}\left(2^{2}\right)=2$
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Introduction to Information Theory
$>$ Information:
a decrease in uncertainty (unpredictability, a degree of surprise)

Device $\longrightarrow A, A, A, A, A, B!!!, A, A, \ldots$
$\operatorname{Prob}(A)=7 / 8$
$\operatorname{Prob}(B)=1 / 8$
Two possible symbols
Big surprise! A lot more information...?
But not much surprise in getting the symbol $A$ 's
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## Introduction to Information Theory

$>$ Bits: the unit for values converted to base $\mathbf{2}$ logarithms (nats: the unit if base $e$ is used)

$$
I(p)=-\log _{2} p
$$

- If an answer is highly unexpected (e.g., $p=0.1$ ), $\rightarrow I(0.1)=-\log _{2} 0.1=3.3$ bits (more information)
- For a very much expected answer (e.g., $p=0.9$ ), $\rightarrow I(0.9)=-\log _{2} 0.9=0.15$ bits (less information)
- If there is only one possible answer (symbol):
$\rightarrow p=1, I(p)=$ ?

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$$
\begin{aligned}
& \text { Introduction to Information Theory } \\
& >\text { Information can be represented by a series of symbols } \\
& \text { each with a certain probability: } \\
& \text { - Shannon Entropy: the average information per symbol } \\
& H=-\sum p_{i}\left(\log _{2} p_{i}\right) \\
& \text { - For a random DNA sequence: } \operatorname{ATGC}(p=0.25 \text { for all) } \\
& H=-(\mathbf{0 . 2 5} \times 4) \times \log _{2}(\mathbf{0 . 2 5}) \text { or } \log _{2}(4)=2 \text { bits } \\
& \text { - For a AT-rich DNA sequence: } p_{\mathrm{A}}=p_{\mathrm{T}}=0.45 \text { and } p_{\mathrm{G}}=p_{\mathrm{C}}=\mathbf{0 . 0 5} \\
& H=\left\{-\mathbf{0 . 4 5} \times\left(\log _{2} \mathbf{0} .45\right)\right\}+\left\{-\mathbf{0 . 4 5} \times\left(\log _{2} 0.45\right)\right\}+ \\
& \left\{-0.05 \times\left(\log _{2} 0.05\right)\right\}+\left\{-0.05 \times\left(\log _{2} 0.05\right)\right\} \\
& =\{-0.45 \times(-1.15)\} \times 2+\{-0.05 \times(-4.32)\} \times 2=1.47 \text { bits }
\end{aligned}
$$

## Relative Entropy (H)

Expected Score ( $E$ )
$E=\Sigma_{i} \Sigma_{j} p_{i} p_{j} S(i, j)\left[p_{i}, p_{j}\right.$ : expected freq. of $\mathrm{AA}_{i}, \mathrm{AA}_{j} \mid$
Relative Entropy ( $H$ )
$H=\Sigma_{i} \Sigma_{j} q_{i j} \lambda S(i, j){ }_{\left[q_{j} i \text { is observed freq. of } \mathrm{AA}_{i}, \mathrm{AA}_{j} \text { pair }\right]}$
Since $S\left(i_{, j}\right)=1 / \lambda \log _{2}\left(q_{j} / p_{i} p_{j}\right)$ or $1 / \lambda \log _{e}\left(q_{i j} / p_{i} p_{j}\right)$
$H=\Sigma_{i} \Sigma_{j} q_{i j} \log _{2}\left(q_{i j} / p_{i} p_{j}\right)$ or $\Sigma_{i} \Sigma_{j} q_{i j} \log _{e}\left(q_{i j} / p_{i} p_{j}\right)$


Note: Both Expected Score and Relative Entropy have their units in bit or nat.

## Comparing Scoring Matrices

Relative Entropy (H)
$H($ PAM1 $)=4.17$ bits
$H($ PAM50 $)=2.00$
$H($ PAM120) $=0.98$
$H$ (PAM160) $=0.70$
$H($ PAM250 $)=0.36$
from Altschul (1991)
H decreases with increasing PAM:
$H$ increases with increasing BLOSUM


from Henikoff and Henikoff (1992)

## BLOSUM and PAM matrices

(default in BLAST)
BLOSUM80
BLOSUM62
BLOSUM45


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## Pairwise alignment summary

- Alignment score depends on:
$\rightarrow$ Scoring matrix (match, mismatch, Ts/Tv, BLOSUM, PAM, etc.)
$\rightarrow$ Gap penalty
$\rightarrow$ Alignment method (e.g., global or local)
- Alignment scores cannot be compared directly $\rightarrow$ if the scoring systems used are different
$\rightarrow$ if sequences compared are different
(e.g., longer alignments tend to have higher scores)
- Alignment scores are used: for searching optimal alignments from the alignment matrix for a given pair of sequences based on a given scoring system

Selecting the Right Similarity-Scoring Matrix
William R. Pearson' Current Protocols in Bioinformatics (2013)


Figure 3.5.2 Comparison of a "shallow" (VTML 20) and "deep" (BLOSUM62) scoring matrix Both matrices are scaled in $1 / 2$-bits. For the small part of the matrices shown here, the VTMLD Both matrices are scaled in $1 / 2$-bits. For the small part of the matrices shown here, the VTML20 matrix produces an average 2.80 half-bit identity score, and an average -0.59 nonidentical score
(weighted by amino-acid abundance). In contrast, BLOSUM62 produces 1.86 for identities but only -0.06 for nonidentities. Thus, VTML20 targets shorter. higher-identity alianments, because it penalizes nonidentities much more strongly.

- Short alignments require shallow scoring matrices. Shallower scoring matrices (e.g., PAM20) are more effective when searching over shorter evolutionary distances.

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## Substitution matrices for specific proteins

 structural alignments

|  | BIOINFORMATICS | Vol. 27 ISME 2011, pages 115-12 doi:10.1093/bioinformatics/btr23 |
| :---: | :---: | :---: |

Environment specific substitution tables improve membrane protein alignment
Jamie R. Hill ${ }^{1}$, Sebastian Kelm ${ }^{1}$, Jiye Shi ${ }^{2,3}$ and Charlotte M. Deane ${ }^{1, *}$

More substitution matrices reviewed in Trivedi \& Nagarajaram (2020)

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## Pairwise alignment summary

- Optimal alignments and biologically meaningful alignments may not be the same
- Depending on the scoring system, unreasonable alignments can become optimal
$\rightarrow$ We need to choose a better (biologically reasonable) scoring system: level of divergence (scoring matrices), gap penalty (affine, etc.), algorithm (local, global, or semi-global)
$\rightarrow$ Manual adjustment may be necessary
$\rightarrow$ Test statistical significance of the alignment (is the alignment possible just by chance?)

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## Significance of Alignment Scores

$>P$-value: $P\left(S \mid \mathrm{H}_{0}\right.$ is true $)$
$\rightarrow$ Need to be calculated from the test statistic $S$
$\rightarrow$ Need to know the probability distribution of the test statistic $S$ under $\mathrm{H}_{0}$
Central Limit Theorem:

If the sample size is large enough,
the sampling distribution of
the mean of any independent,
random variables will be normal or
nearly normal.
(Example)
Experiment: 1000 coin tossing

- Count the number of heads - Repeat 1000 experiments (Expect to see 500 heads/experiment)


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## Significance of Alignment Scores

$>$ Hypothesis testing for sequence alignment
$\rightarrow$ Two hypotheses

- Null-hypothesis
$\mathrm{H}_{0}$ : Two sequences are not related (random)
- Alternative hypothesis
$H_{1}$ : Two sequences are related
$\rightarrow$ Test statistic: alignment score ( $S$ )
$\rightarrow$ Significance level is chosen a priori (e.g., 0.05)
$\rightarrow P$-value: $P\left(S \mid \mathrm{H}_{0}\right.$ is true)
Probability of getting the alignment score $S$, even if the two sequences are not related but randomly matched
$\rightarrow$ If $\boldsymbol{P}<$ Significance level, reject $\mathbf{H}_{0}$
(The score should not be obtained just by aligning unrelated sequences)

Significance of Alignment Scores
$>P$-value: $P\left(S \mid \mathrm{H}_{0}\right.$ is true $)$
$\rightarrow$ Need to be calculated from the test statistic $S$
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## Significance of Alignment Scores

$>P$-value: $P\left(S \mid \mathrm{H}_{0}\right.$ is true)
$\rightarrow$ Need to be calculated from the test statistic $S$
$\rightarrow$ Need to know the probability distribution of the test statistic $S$ under $\mathrm{H}_{0}$


Distribution of alignment scores follow
Extreme Value Distribution
(Gumbel distribution)
The probability distribution of
highest values in an
experiment
(e.g., optimal alignment scores)


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## Significance of Alignment Scores

$>$ How to calculate $K$ and $\lambda$ (in LALIGN and PRSS) $\rightarrow$ estimated from an empirical probability distribution.

1) The second sequence is shuffiled many times. (simulates random sequences)
2) Smith-Waterman local alignment score is calculated from each alignment: $P\left(S \geq x \mid \mathbf{H}_{0}\right)$
3) The distribution is fitted to an extreme value distribution to obtain estimates of $K$ and $\lambda$
4) P-value is estimated based on the $K$ and $\lambda$, and the original alignment score $x: P(S \geq x) \approx K m n e^{-\lambda x}$

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## Significance of Alignment Scores

$P\left(S \geq x \mid \mathbf{H}_{0}\right)$ : Probability of getting the alignment score $S \geq x$

Karlin-Altschul equation (Kartin and Altschul 1990) $P(S \geq x)=1-\exp \left[-K m n e^{-\lambda x}\right] \approx K m n e^{-\lambda x}$

EVD (Gumbel distribution) $P(S \geq x)=1-\exp \left[-e^{(x-\mu) / \beta}\right]$ $\lambda=1 / \beta, \mu=(\ln$ Kmn $) / \lambda$
$K$ and $\lambda$ : calculated from the empirical distribution of $S$ based on a given scoring matrix and amino acid composition $m$ and $n$ : lengths of sequences aligned
$\rightarrow$ Solved for ungapped local alignments $\rightarrow$ Can be applied for gapped local alignments

$>\mathrm{E}$-value $=P\left(S \geq x \mid \mathrm{H}_{0}\right) \times N$,
where $N$ is the number of sequences in the dataset
$\rightarrow$ Expected number of sequences in the dataset to have a score $\geq x$ $E$-value $\neq P$-value


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## FASTA Web server by William Pearson



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